Scalable Vector Graphics - SVG

# What is it?

**Scalable Vector Graphics (SVG)** is an [XML](https://developer.mozilla.org/en-US/docs/XML)-based markup language for describing two-dimensional [vector graphics](https://en.wikipedia.org/wiki/Vector_graphics). SVG is essentially to graphics what [HTML](https://developer.mozilla.org/en-US/docs/Web/HTML) is to text. SVG is similar to Adobe's proprietary Flash technology, but it is a text-based open Web standard instead of a closed binary format. It is explicitly designed to work with other web standards such as [CSS](https://developer.mozilla.org/en-US/docs/CSS), [DOM](https://developer.mozilla.org/en-US/docs/DOM), and [SMIL](https://developer.mozilla.org/en-US/docs/Web/SVG/SVG_animation_with_SMIL).

# Documentation

* SVG: <https://developer.mozilla.org/en/docs/Web/SVG>

# Samples